

## **Mr. Monday's Mod 5**

### ***Old Features***

*everything from MrMondaysMod3.0*

*everything from MrMondaysMod4.0*

### **New Features**

Correct human development level for every country in the world

Correct population for 75+ countries

Correct GDP for 50+ countries

HD Flags Packs has been included

Accurate amounts of debt as been added back to the most indebted nations in the world

- mid and lower level economies still have a balance of zero

- rebel and island nations have balance surpluses

Military Research is now much more balanced

- Very small economies will research low-level tech in a few years despite how much they invest (as long as its not zero)

- Small and up economies will be able to alter their investment and research tech faster or slower

- The rate of unlocking technology is meant to reach a convergence point at around Tech 5/6. Meaning, most countries should be able to get to this level in a reasonable amount of time. While only the very large economies of the world can invest large sums and go into Tech 7/8/9 in a few decades.

- Only very high GDP countries should be able to reach the maximum in military tech.

Considerably altered the way nuclear weapons function

- Every country in the game has been adjusted with nuclear technology according to their real life missile tests

- The radius of nuclear missile damage is now accurately measured by its kilotonnage

- The kilotonnage of the nuclear weapons in the game is now accurately matched to their real life counterparts

- The above changes mean that North Korea's nuclear weapon only has a range of 300KM, as opposed

to 2000km+ from the original game, and carries just a 1/100 of the kilotonnage it did previously. All nuclear missiles have been adjusted in this way.

-The first two tech levels of nuclear research are much weaker than they were previously. The next seven tech levels are increasingly *stronger* proportionally than they were.

-Nuclear tech 7 missile damage is now equal to the Tsar Bomba (50megaton) bomb. The largest ever tested in earth history. Only Russia begins the game with this high of technology.

Nuclear tech 8 missile damage is equal to 100megatons, what the Soviet's claimed the Tsar Bomba could have configured for, before they reduced the size to prevent unwanted environmental damage.

Nuclear tech 9 raises the damage even more, so that you can have a nuclear explosion that is larger than anything science can even accurately hypothesize about.

-Anti-Missile Defense Systems are now extremely strong versus ICBMs at long-range. However, they are extremely vulnerable to short-range ballistic missile subs and ICBMs placed close to their borders. (Think of placing nukes in Cuba to target the USA, etc.)

-NATO Nuclear Sharing Policy is now put into place. ~20 nukes have been stationed in Belgium, Germany, Netherlands, Italy and Turkey each. 50% is under control of the USA, 50% is under control of the host country. These missiles will be available for display under the Nuclear Strength map overlay. However, these nations CANNOT launch these nukes without researching strategic weapons.

-Strategic weapons research has been removed from every nation, except those who have research nuclear weapons in real-life (USA, China, Russia, France, UK, Israel, North Korea, Pakistan, India and South Africa -however South Africa has no missile designs as they are believed to have dismantled all of their facilities).

-Nuclear range has been reduced for the first 2 tech levels, this is also to simulate Strategic Bombers. If you want to roleplay dropping nukes from an airplane, I suggest designing missiles with 1 or 2 range and then moving in close to your opponent. Again, AMDS are vulnerable to close-range launches, so ballistic missile subs are very important now.

-Added Greenland, Hong Kong, Puerto Rico, Turkish Republic of Northern Cyprus and Somaliland

-Optional expansion for: Aruba, French Polynesia, Turks and Caicos Islands, Gibraltar, New Caledonia, American Samoa, Northern Mariana Islands, Montserrat and Bermuda as playable countries

-Added numerous cities to Somalia, Afghanistan and a few other territories without cities

-Gave Al-Qaeda territory in Mali, Nigeria and Afghanistan

-Renamed Islamic State to Daesh

-Gave Daesh territory in Nigeria, Libya and Afghanistan

-Introduced "stealth" Navy units (Russian Admiral Gorshkov-class frigate, the Swedish Visby-class corvette, the Dutch Zeven Provinciën-class frigate, the Turkish MİLGEM corvette, the Norwegian Skjold-class patrol boat, the French La Fayette-class frigate, the Chinese PLA Navy's Type 022 missile boat, Type 054A frigate, Type 056 corvette, Type 052C destroyer, Type 052D destroyer, and Type 055 destroyer, the German MEKO ships Braunschweig-class corvettes and Sachsen-class frigates, the Indian Shivalik-class frigate, Kolkata-class destroyer, Kamorta-class corvette, the Singaporean Formidable-class frigate, the British Type 45 destroyer, the U.S. Navy's Zumwalt-class destroyer, Finnish Hamina-class missile boats, Chilean Patrol Vessel PZM based on the German OPV80 and Indonesian 63m Stealth Fast Missile Patrol Vessel. Egypt has Ambassador MK III missile boat). These ships have +5 Speed and +5 Countermeasures, giving them significant ability to avoid damage.

-Gave Naval Speed and Countermeasures research to countries with stealth ships

-Raised the military research for several countries whom have advanced military infrastructure but lacked military research in-game

-Added several new naval designs for other nations beyond the stealth ships listed above

-Removed a few obsolete designs

-Added a few new treaties (such as SAFTA, CCTS)

-Continued adding strategic depth through Diplomatic Relations, mostly in the Middle East, but also some in Europe

-While adjusting the GDP for every country, I had to make decisions about which sectors to improve for each country. In doing so, it became necessary for me to rename a few of the resource sectors.

Meat is now Meat and Fish

Vehicles is now Vehicles and Shipbuilding

Machinery is now Machinery and Armaments

Commodities is now Commodities and Electronics

Luxury commodities is now Luxury goods

Marketing and Advertising is now Financial Services

-The tool Tip for the resources screen (accessible by clicking F1 while viewing the 27 resources) has been added with my own notes about what the most common products are for each resource. For example, the Tool Tip will tell you that Financial Services include: real estate, banking, accounting, insurance, investment and management consulting. I've always wanted clarification about what each resource signifies, so here it is. Sorry its just a big wall of text, but its the best I could do.

-The Tool Tip for the government screen (accessible by clicking F1 while at the change your government screen) now displays the positive and negatives for each government type. For example, it will tell you that Monarchies' advantages are: no elections, low resource consumption, low negative impact on approval when declaring war, reduced negative impact on stability at a high military/population ratio, diplomatic relation bonus with other

monarchies, and low government spending. It's disadvantages are: low resource production, high corruption, high risk of successful coup d'etat.

-In editing the population for per country, I tried to stay true to the nation's population distribution. In general, the population increase follows the global trend of people moving into cities. In other words, the most populous regions now are more populous.

-In editing the populations, I tried to stay true to the language and religion distributions. There may be a few errors for some countries if the percentages don't add up to 100%, or go over, but for the most part, all of the nations have maintained accurate ratios. However, I didn't update the percentage of "x" language in country "abc". All I did was raise the population in country "abc" and add a matching amount to the languages of "abc". That being said, Spanish is now more widely spoken in the USA than before. Other changes are probably less accurate. But I thought raising the population per country was more important than getting every country's linguistic profile correct.

-Units that you produce for others now cost 2x as much as regular units, allowing weapons exporters to see larger profits.

### **Installation Method One**

#### **TO INSTALL:**

Extract into your Superpower\Mods directory. Mine is "E:\Games\Steam\SteamApps\common\SuperPower 2\MODS"

Edit the Joshua – Shortcut file to match the Target of your directory. My game is installed to the E: drive. So my target is "E:\Games\Steam\SteamApps\common\SuperPower 2\joshua.exe" -mod MrMondaysMod3.0

You want it to start in the \Superpower 2 folder. i.e. "E:\Games\Steam\steamapps\common\SuperPower 2"

Move the Joshua – Shortcut to your desktop or wherever you want.

A message should pop up telling you that this is an unofficial mod. You should be unable to join other multiplayer games while this mod is loaded. To play MP, start SP2 using the default shortcut through Steam.

To uninstall, delete the folder of MrMondaysMod5 from your \MODS directory.

### **Installation Method Two** *(not recommended unless you know what you are doing)*

Extract the contents of MrMondaysMod5 into your MODS\SP2 folder.

Overwrite all data.

This will replace the vanilla game. Anyone can join your game if you host. Your stringtable -country names, etc. - may be permanently altered even if you join someone else's server.

To uninstall, right-click on Superpower 2 Steam Edition from your Library. Open Local Files, click on Verify Integrity of Game Cache. This will replace most modded files, besides Flags, with the original game files. To fully uninstall, you must use a backup SP2 folder you have created, or uninstall and reinstall the game.

### **Mr. Monday's Mod 4**

#### *Features*

20 new playable nations using accurate, real-world data from 2015

Western Sahara

Abkhazia

East Timor

Montenegro

Novorossiya

Ansar Allah

Al-Qaeda

Hamas

Al-Nusra

Hezbollah

Islamic State

Taliban

Tehrik-i-Taliban Pakistan

Libya Dawn

Levant Front

Syrian National Coalition

Rojava

Kurdistan

Sudan People's Liberation Movement (SPLM-IO)

Rebels in Eastern Congo

[Note about the Islamic State: As the most hated entity in the game, it is quickly conquered by the AI without player intervention. If you disagree with its existence in this mod, sponsor an annexation treaty and be done with them immediately.]

[Note about rebel factions: They are all hated. To counter their low DR, they have large sums of available funds to spend and realistic amounts of deployed infantry. A few also have strategic allies in larger nations.]

Cold war between Saudi Arabia and Iran

5 fully simulated civil wars

Updated country and military data to reflect the world of 2015

Including changes to government type, ruling political party, immigration/emmigration rate, polygamy is legal/illegal, covert cells, military strength and training, and diplomatic relations

Extensive roleplay elements for multiplayer and singleplayer games!

Including custom infantry, custom covert cells, custom names for government types, biographies of each playable nation in the game and simplified country names to allow for roleplayed government transitions. Also includes better news ticker messages for covert ops operations.

Debt has been reduced in nearly every nation in the world, except for the most advanced economies.

### Comparison with other mods

This mod shares much in common with other mods: Realism and RedCommunists5.0. They are all founded on MrMondaysMod3.0 which introduced GDP changes for the major countries of the world and updated military strength for the most powerful states. It also massively overhauled the Diplomatic Relations of the world, including introducing a cold war between the Western and Eastern world powers.

MrMondaysMod4.0 is the only one which allows users to play as Al-Qaeda, Hezbollah, Hamas, Taliban, al-Nusra Front, Pakistani Taliban, Rojava or the Separatist Movement of South Sudan.

It is also the only mod to take full advantage of the Diplomatic Relations screen adding more color to the map than any other mod. This allows for deeper strategy and planning, including a new cold war between Iran and Saudi Arabia. Besides this new cold war, the middle-east is now a geopolitical nightmare with a dozen different interests and motivations to speak of.

Unlike in Realism, custom infantry do not have altered stats. Every infantry unit in the game is just as strong as in vanilla. Other obvious differences from Realism include: the African Union is not a military alliance in MrMondaysMod4.0, and numerous USA pacific military bases are absent in MrMondaysMod4.0. Also, Realism adds many more military designs and distributes them throughout the armies of the world more than MrMondaysMod4.0 does.

All in all, each database mod attempts to explain the world of 2015 in its own way and you should try them all out for yourself!

Realism2015 August version

RedCommunist's Realism Mod 5.0

For more mods go to <http://superpower2.co.uk>

## Overview

Mr. Monday's Mod 4.0 is a strategy and roleplay overhaul mod for Superpower 2. It strives to balance realistic simulation using up-to-date real-world data with elements that are fun for roleplay, if not entirely accurate.

For example, the mod adds several rebel, separatist, militia and paramilitary organizations to the game in the form of covert cells, infantry and nations. Case in point:

Tehrik-i-Taliban Pakistan is a organization with activities in the region Federally Administered Tribal Areas in Pakistan. Historically, this is a terrorist organization engaged in narcotics smuggling (affiliated with and similar to the Taliban of Afghanistan) with several thousand suspected members with suspected links to the Indian government. In Mr. Monday's Mod 4.0, this group becomes a playable nations with high diplomatic relations toward India, Iran and Yemen with 25,000 infantry (no techs researched), and a little under \$1B to spend.

This mod fully simulates the on-going civil wars occurring in the world today: in Syria , Yemen , Iraq , Sudan and Libya .

Roleplay Information and Descriptions of New Countries



I will break-down the situation in each country and give more information about the playable nations and geopolitical strategy involved.

Let's take Syria first. The Aleppo government is headed by Bashar Al-Assad of the Ba'ath party. He is allied with Russia and Iran. Russia has recently placed a small battalion on the shores of Lattakia. Syria begins the game with -99 DR, virtually at war, with the Islamic State, Syrian National Coalition (aka Free Syrian Army), al-Nusra Front, the Levant Front and Rojava (aka Syrian Kurdistan). Each of these five factions control at least one region formerly belonging to Syria in the vanilla game.

It gets even more complicated when we look at the motivations and interconnectedness of each of these five factions.

The Syrian National Coalition is a single-party democracy with the FSA as its military wing. Its closest allies are Turkey, Saudi Arabia, USA, France and the Levant Front. It is allied with the Levant Front through the Syrian Revolutionary Command Council and allied with Rojava through Euphrates Volcano. It has military trespassing rights with al-Nusra Front through the Ansar al-Sharia operations room. It has a weapons trade deal with Rojava and the Levant Front through the Fatah Haleb coalition.

Basically, these treaties are simulations of real-life coalitions and alliances among the various rebel factions battling Bashar Al-Assad. I couldn't create a dozen separate nations to represent the civil war accurately because there aren't enough regions in Syria to give each nation the territory it must have to exist. Instead, I've recreated as closely as possible the relationships between the rebel groups using treaties and Diplomatic Relations.

All the rebel groups do not get along. But, they do all hate ISIS. Al-Nusra Front and Al-Qaeda are allied and make up the second most hated nations in the game. The other rebel factions are disliked to greater or lesser degrees and have few allies to rely on for defense.

The Levant Front is a larger alliance of rebels formerly known as the Islamic Front. It is largely composed of the extremist group of Ahrar ash-Sham. It is a member of the same treaties mentioned above. It has a smaller military but more available funds than the Syrian National Coalition. It has only two allies in Saudi Arabia and Turkey, both of whom favor them most.

Al-Nusra Front is a member of the Al Qaeda Network treaty (which is open to join). It wants to create an Islamic Caliphate that differs from that of ISIS. It is universally shunned, has few units and low available funds. Like many rebel groups, without extensive player intervention, it is likely to be crushed by the AI.

Rojava is also known as Syrian or Western Kurdistan. It has friendly relations with Iraqi Kurdistan and is known for being among the most politically progressive actors in the Middle-East. It has few troops but significant independent funds. It has no close allies.

ISIS is much more powerful than in the previous version. It also occupies a strip of land in Libya making it the only faction to be involved in both civil wars. [ Al-Qaeda is also involved in all three conflicts, but it does not control territory in Libya or Syria.]

#### Yemeni Civil War

Al-Qaeda is allied with Al-Nusra Front and has friendly relations with the Taliban in Afghanistan, Tehrik-i-Taliban Pakistan and the Libya Dawn Coalition. They have the most extensive covert ops network for any rebel group and significant funds, as well. However, they have few troops and low industrial capacity. They control territory in Yemen and, via al-Shabab, militarily occupy one region in Somalia.

Ansar Allah is the known given to the state governed by the Houthis. They control the Western and most populous half of Yemen, including the former capital of Sana'a. They have very close connections with Iran and Syria but are despised by Saudi Arabia and its coalition partner in the UAE. It also starts with -99 DR with Yemen, of course. They are militarily more powerful than ISIS, but have less funds and a less extensive covert ops network.

#### Libyan Civil War

Libya Dawn coalition is an Islamic alliance of militia groups occupying the former capital of Libya and a significant fraction of the countryside. It has strong relations with Sudan, Yemen, Turkey and Qatar. Despite the support of a few allies, the Libyan government in Torbruk is internationally recognized as the official government of Libya. It also has the strongest military out of all rebel factions in the game.

ISIS control territory in northern Libya and has covert ops cells in Egypt simulated in on-going activities in the Sinai.

#### Iraqi Civil War

Iraqi Kurdistan is an autonomous region of Iraq with its own military and the support of the USA. It starts with -99 DR towards ISIS.

ISIS controls territory in northern Iraq.

#### South Sudanese Civil War

Sudan People's Liberation Movement (SPLM-IO) is a militia organization led by Riek Machar, former vice-president of South Sudan. They have no allies in the world or military to speak of. They see themselves as the official representatives of South Sudan.

There are four more rebel factions that are not directly involved in any national civil war.

Hezbollah is one of the largest militia organizations in the world with a black market infrastructure larger than that of many governments. It begins the game with significant military technology (Level 5 missile range – equal to Iran, Russia, USA and Germany) and several thousand ground mobile launchers. It has very close relations with Iran and Syria. Hezbollah has friendly relations with Ansar Allah (Houthis), Lebanon, Palestine, Hamas and Russia.

Hamas is a Palestinian organization that controls the Gaza Strip and is increasingly split from Fatah-controlled Palestine in the West Bank. Its closest allies are the Syrian National Coalition (FSA), Hezbollah, Russia, China, Yemen, Qatar and Turkey. It has 40,000 infantry. \$1.5B and a positive budget to support itself.

Taliban is a Deobandi fundamentalist organization that makes all of its money from selling opium on the black market. It has 71,000 and a strong ally in Pakistan (who seeks to destabilize Afghanistan. Just as India supports the Pakistani Taliban to destabilize Pakistan). It has further support from al-Qaeda, Iran, Qatar and Tehrik-i-Taliban Pakistan.

Tehrik-i-Taliban Pakistan (see above)

In order to better distinguish the rebel factions from one another, new religions have been added. This is necessary because Islam is too broad of a category to be the official religion for Saudi Arabia, ISIS, Taliban and Al-Qaeda. Now, each of the Islamic extremist groups is identified by their own version of Islam.

New Religions

Ansar Allah – Zaydi Islamism (Salafi Jihadism is illegal; other Islam permitted)

Al-Qaeda – Salafi Jihadism (other Islam is permitted)

Al-Nusra – Salafi Jihadism (Christianity and Judaism is illegal)

Hamas – Islam

Hezbollah – Shia radicalism and Islam

Islamic State – radical Wahhabism (everything else is illegal)

Taliban – Deobandi fundamentalism (non-Islam is illegal)

Tehrik-i-Taliban Pakistan – Deobandi fundamentalism (non-Islam is illegal)

Libya Dawn – Sunni Islam

Levant Front – majority Sunni

Syrian National Coalition – majority Sunni

Rojava – majority Sunni

Iraqi Kurdistan – majority Islam

Each nation has unique infantry which represents the magnitude of independent factions involved in the civil war. The list of unique infantry available to each country is available below.

New Infantry

[NOTE: Unlike in other mods, unique infantry have the same attributes as general infantry.]

Ansar Allah – Insurgents

Al-Qaeda – Insurgents and Khorsan fighters

Al-Nusra – Jabhat al-Nusra fighters

Hamas – Al-Qassam Brigade fighters

Hezbollah – Lebanese Resistance Brigade fighters and Insurgents (Hezbollah also has unique mobile launchers)

Islamic State – Caliphate Army infantry, Yarmouk Martyrs Brigade fighters, Jaysh al-Jihad rebels and Insurgents

Taliban – Insurgents and mujahideen

Tehrik-i-Taliban Pakistan – Insurgents

Libya Dawn – none

Levant Front – Nour al-din al-Zenki rebels, Ahrar ash-Sham rebels, Army of Mujahedeen fighters, Insurgents

Syrian National Coalition – Free Syria Militia, Euphrates Volcano fighters, Alwiya al-Furqan rebels, Syrian Turkmen Brigade infantry

Rojava – Insurgents, [PKK] People's Defence Force soldiers, People's Protection Units infantry, Women's Protection Units militia

Iraqi Kurdistan – none

Sudan People's Liberation Movement (SPLM-IO) – Nuer White Army militia

## New Covert Ops Cells

Covert ops deployed out of country by rebel factions

Ansar Allah – no covert ops

Al-Qaeda – Cells in Nigeria, Afghanistan, Pakistan, Phillippines, Libya, Syria, Iraq, Yemen and Somalia (Al-Shabab)

Al-Nusra – Cells in Syria

Hamas – Cells in Gaza Strip

Hezbollah – no covert ops

Islamic State – Sinai Province (Egypt), Caucasus Emirate (Russia), Boko Haram (Nigeria), Abu Sayyaf (Malaysia) and Al-Mourabitoun (Mali)

Taliban - Tahreek-e-Nafaz Shariat-e-Mohammadi (Afghanistan), Haqqani Network (Afghanistan), Hezb-e-Islami Gulbuddin (Afghanistan)

Tehrik-i-Taliban Pakistan - Lashkar-e-Jhangvi (Pakistan), Harkat-ul-Jihad-al-Islami (Pakistan) [Sipah-e-Sahaba Pakistan is a political party ]

Libya Dawn – none out of country

Levant Front – none out of country

Syrian National Coalition – no covert ops

Rojava – no covert ops

Iraqi Kurdistan – no covert ops

Sudan People's Liberation Movement (SPLM-IO) no covert ops

In addition to the new infantry added to rebel factions, a few nation states have been given new infantry, as well. These are either special forces active in overseas conflicts or pro-government militias.

Syria – Gozarto Protection Forces militia, Shabiha militia, Ba'ath Brigades Militia, National Defense Forces volunteer reserves, Haidar al-Karar Brigades infantry

Iran – Quds Force special forces, Basij volunteer militia

Iraq – Popular Mobilization Forces militia, Badr Organization infantry

More Info

Country data is updated for several countries around the world. (i.e. GDP of Qatar)

Two of the most important US military bases overseas have been added (Diego Garcia and Okinawa)

Several new cities are added across Lebanon, Iraq, Syria and Libya

Diplomatic Relations updated for some countries (i.e. Libya is liked more than the Libya Dawn Coalition)

Military strength adjusted for some countries (i.e. Indonesia is a bit more powerful; Iraq/Iran updated with new infantry figures for volunteer militia; etc.)

Flags for all new nations, of course.

Unless otherwise altered, new countries have data of their respective former territories (Hezbollah has majority Lebanon data, Taliban has majority Afghanistan data, etc.)

EHE is made more aggressive for all nations in the game

New treaties and other additions may have been added that I have forgotten to list

US military in Haiti and Serbia removed (units now belong to Haiti and Serbia)

Some bugs may have been removed

Territory changes include: Golan Heights annexed by Israel, Crimea annexed by Russia, Gibraltar returned to the U.K, Novorossiia owns one only region and is under occupation there but occupies one other, Western Sahara owns one more region

Additional changes carried over from previous versions (see Steam forums:  
<https://steamcommunity.com/app/282400/discussions/0/540743757268136488>)

\*Just for fun, I've created a separate version where all of the Rebels are one country. This allows you to play as

the Rebels and control all of the non-nation territories (Taliban, Libya Dawn, ISIS, etc.) in the game. Rebels have all the units, population and covert ops of every militia group in the game.

download MrMondaysRebelsOnly: <http://superpower2.co.uk/uploads/download.php?file=bfa15a303c55502012e54b29baedee20>

### **Mr. Monday's Mod 3**

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#### Changes

Eight new countries:

Western Sahara

Abkhazia

East Timor

South Sudan

Montenegro

Islamic State

Syrian Coalition

Federal Republic of Novorossiya

GDP updated for USA, China, Russia, Germany, Japan, Brazil and France

-alternate version where GDP's are left as in vanilla

-Reduced debts for every country (USA debt raised in updated GDP version)

-Tourism income updated for above 7 nations (only in updated GDP version)



- As a result, the above 7 nations also have accurate GPD per capita
- This is a work in-progress. That's why an alternate version is included.

### 130+ New Treaties

Every country can become a multi-party democracy

Custom Infantry for ~100 Countries

Diplomatic Relations updated for many countries.

-Regional hostilities and friendships are visible through the Diplomatic Relations and Empire maps.

Country Info has been updated for many countries

-Updated debt for many industrialized nations

-Correct government types for every country

-Updated military info for major world powers (Russia, China, India, South Korea, Taiwan, Egypt, Turkey, Italy, France, Brazil and Germany)

-France has maxed out tourism slider; China's tourism slider is raised

-United States has maxed out research slider

A brief history has been added to each country replacing the climate section on the More Info screen.

AMDS Research underway for Russia, China and India

### Updated EHE

-nations should build more military units. They build plenty of infantry, ground and air units. I have seen nations build navy after a world war, but not in other circumstances. Not much else I can do about this.

-work in-progress. Previous ehe\_entities files still work from older versions of this mod. If you are having problems, post your thoughts here or PM me. I can try to fix something for you, or show you how to change the EHE yourself.

Increased research times, especially for lvl 6 and up.

Increased AMDS research time and cost.

Syrian and Iraqi civil wars are simulated through the EHE and re-drawn borders. Conflict updated as of July 18, 2014.

French Peacekeepers deployed to Senegal, Ghana, Chad, Gabon and the Central African Republic

American troops in Haiti, Serbia and South Korea

Russian troops in Tajikistan and Georgia

#### -New Treaties

Alliance

Union of Serbia and Montenegro

Shanghai Cooperation Organization (SCO)

GUAM Organization for Democracy and Economic Development

Australia-New Zealand-United States Security Treaty (ANZUS)

Five Power Defense Agreement (FPDA) - Singapore, Malaysia, Australia, New Zealand and Britain

East African Community (EAC) - Kenya, Uganda, and Tanzania

Council for Peace and Security in Central Africa (COPAX) - Angola, Burundi, Cameroon, Chad, Rwanda, and 5 others.

Collective Security Treaty Organization (CSTO)

US-Uzbekistan Military Alliance

US-Kyrgyzstan Military Alliance

US-Djibouti Military Alliance

US-Georgia Military Alliance

US-UAE Military Alliance

US-Thailand Alliance

US-Philippines Alliance

US-Pakistan Military Alliance

## Embargo

European Union Arms Embargo On China

US Embargo against Iran (Arms and Trade)

US Embargo against North Korea (Arms and Trade)

US Embargo against Syria (Arms and Trade)

US Embargo against Sudan (Arms and Trade)

## Economic Partnership

Treaty of Good Neighborliness and Friendly Cooperation - Russia/PRC

Organization of Arab Petroleum Exporting Countries -Algeria, Bahrain, Egypt, Iraq, Kuwait, Libya, Qatar, Saudi Arabia, Syria, Tunisia and the United Arab Emirates

G3 Trade Agreement - Venezuela, Mexico and Colombia

TN Free Trade Agreement - Mexico, El Salvador, Guatemala, Honduras

AELC Free-Trade Agreement -Iceland, Norway, Liechtenstein, Switzerland, and Mexico

Mexico-Colombia Free Trade Agreement

Mexico-Costa Rica Free Trade Agreement

Mexico-Nicaragua Free Trade Agreement

Mexico-Chile Free Trade Agreement

Mexico-Israel Free Trade Agreement

Mexico-Japan Free Trade Agreement

Mexico-Uruguay Free Trade Agreement

Australia-US Free Trade Agreement (AUSFTA)

Australia-Thailand Free Trade Agreement (TAFTA)

ASEAN Free Trade Area (AFTA) - Brunei, Indonesia, Malaysia, Philippines, Singapore, and Thailand

Eurasian Economic Community (EurAsEc) - Belarus, Kazakhstan, Kyrgyzstan, RUSSIA, Tajikistan and Uzbekistan

GUAM Organization for Democracy and Economic Development - Azerbaijan, Georgia, Moldova and Ukraine

Economic Community of West African States (ECOWAS) - Benin, Burkina Faso, Cape Verde, Côte d'Ivoire, The Gambia, Ghana, Guinea, Guinea Bissau, Liberia, Mali, Niger, Nigeria, Senegal, Sierra Leone, and Togo

Organization of the Black Sea Economic Cooperation - Albania, Armenia, Azerbaijan, Bulgaria, Georgia, Greece, Moldova, Romania, Russia, Turkey, Ukraine

Central European Free Trade Agreement (CEFTA) - Romania, Bulgaria, Croatia, Macedonia, Moldova, Serbia, Bosnia and Herzegovina, Montenegro

Central European Initiative (CEI) - Austria, Czech Republic, Slovakia, Hungary, Italy, Poland, Bosnia, Croatia, Macedonia, Serbia, Slovenia, Albania, Belarus, Bulgaria, Moldova, Romania and Ukraine

Stability Pact for South Eastern Europe - Albania, Bosnia and Herzegovina, Bulgaria, Croatia, Macedonia, Moldova, Romania, and Serbia

Economic Community of Central African States - Burundi, Cameroon, CAR, Chad, Republic of the Congo, Equatorial Guinea, Gabon, Rwanda, Sao Tome and Principe, and Angola

East African Community (EAC) - Kenya, Uganda and Tanzania

New Development Bank - made by BRICS countries in July 2014.

## Weapons Trade

Moscow-Greece Arms Deal

Moscow-Algeria Arms Deal

Moscow-India Arms Deal

Moscow-Syria Arms Deal

Moscow-Malaysia Arms Deal

Moscow-South Korea Arms Deal

Moscow-Turkey Arms Deal

Moscow-Thailand Arms Deal

US-Yemen Arms Deal

US-Tajikistan Arms Deal

US-Kenya Arms Deal

US-Kazakhstan Arms Deal

US-Oman Arms Deal

US-Turkmenistan Arms Deal

US-Panama Arms Deal

US-Tawain Arms Deal

US-Egypt Arms Deal

Humanitarian Developement

South East European Co-operation Process (SEECp) - Albania, Bosnia and Herzegovina, Bulgaria, Greece, Macedonia, Romania, Serbia, Turkey, Croatia and Moldova

Stability Pact for South Eastern Europe - Albania, Bosnia and Herzegovina, Bulgaria, Croatia, Macedonia, Moldova, Romania, and Serbia

Intergovernmental Authority on Development (IGAD) - Djibouti, Eritrea, Ethiopia, Kenya, Somalia, Sudan, Uganda

Military Trespassing Right

US-Honduras Bilateral Immunity Agreement

US-Madagascar Bilateral Immunity Agreement

US-Colombia Military Treaty

US-Tawain Military Treaty

UK-Cyprus Military Treaty

Greece-Albanian Military Treaty

Indo-Tajik Strategic Partnership

French Peacekeeping in Central African Republic

Cultural Exchange

Community of Portuguese Language Countries - Angola, Brazil, Cape Verde, Guinea-Bissau, Mozambique,

Portugal and São Tomé and Príncipe. East Timor

Black Sea Forum for Partnership and Dialogue - Armenia, Azerbaijan, Georgia, Moldova, Romania, Ukraine, Bulgaria, and Turkey

Treaty on Strategic Offensive Reductions (SORT) - Russia and United States

ASEAN Agreement on Transboundary Haze Pollution - Malaysia, Singapore, Brunei, Myanmar, Vietnam, Thailand and Laos

Joint Communiqué of the Government of Japan and the Government of China - Japan and China

Stability Pact for South Eastern Europe - Albania, Bosnia and Herzegovina, Bulgaria, Croatia, Macedonia, Moldova, Romania, and Serbia

Non-Aligned Movement (NAM) - 118 countries

Common Market

Common Market for Eastern and Southern Africa - Angola, Burundi, Comoros, DRC, Djibouti, Egypt, Eritrea, Ethiopia, Kenya, Libya, Madagascar, Malawi, Mauritius, Rwanda, Seychelles, Sudan, Swaziland, Uganda, Zambia, Zimbabwe

Latin American Integration Association (LAIA) - Argentina, Bolivia, Brazil, Cuba, Chile, Colombia, Ecuador, Mexico, Paraguay, Peru, Uruguay and Venezuela.

Eurasian Economic Union - Russia, Kazakhstan and Belarus

-Diplomatic Relations

Mexico Relations improved in Latin/South America

Venezuelan and Iranian Relations Updated (improved with Cuba/China/Russia/South America decreased with Israel/United States)

United States improved with Saudi Arabia

Russian Relations improved with CSTO/Eastern Europe and China

Relations Improved between GUAM members

Relations Improved between ASEAN members

Relations Improved between EAC members (Tanzania, Kenya and Ethiopia)

Relations Improved between NATO members

Japan improved with China, US, India and France

India improved with major trading partners, Russia, Germany, France, Britain, Brazil, South Africa, Mexico and United States

Mexico improved with Honduras, Guatemala, Colombia and Venezuela

Israel lowered with entire Middle East, Chad, Sudan, Libya, Algeria, Pakistan, Afghanistan, Armenia, Azerbaijan, Bangladesh, Malaysia and Indonesia

Russia relations decreased with Ukraine and EU/NATO

China relations decreased with EU/NATO

United States relations decreased with countries related to Snowden surveillance scandal (Kenya, Bahamas, Philippines, Mexico, Brazil and Germany)

United States relations generally decreased with all non-allies

Relations improved among SCO members

China relations improved with Asian trading partners

Palestine foreign relations improved with Vatican City and other nations which recognize it as a sovereign state and support its membership into the UN.

And more...

-Unique Unit List

Troupes de marine (marine troops) - France

Korps Marinir (KorMar) - Indonesia

Chinese People's Liberation Infantry

Chilena Marines

Finnish Coastal Rangers

Greek Infantry

Lagunari - Italy

ROK Marines

Norwegian Coastal Rangers

Philippine Marines

Fuzileiros Navais (Naval Fusiliers) - Portugal and Brazil

Russian Naval Infantry

Spanish Marines

Royal Thai Marines

Her Majesty's Royal Marines

United States Marines

Koninklijke Marine - Netherlands

Japanese Marine

Swedish Amphibious Corps

Argentine Marine

Bangladeshi Infantry

Indian Infantry

Special Operations Commandos (SOCOMD) - Australia

Maltese 1st Regiment Infantry

South African Special Forces

Antigua and Barbuda Infantry

Fiji Infantry

Singapore Guards

Pakistani Special Services Commandos

Royal Irish Rangers

Sri Lanka Light Infantry

Zambian Infantry

Malaysian Coast Guard



IDF Boarder Guard

Islamic Revoultionary Guards - Iran

Egyptian National Guard

Mexican Marine Infantry

Kazakhstan Republican Guard

Uzbekistan National Guard

Royal Nepalese Infantry

Vietnamese People's Infantry

Lao People's Infantry

Royal Brunei Infantry

Venezuelan National Guard

Columbian Coast Guard

Royal Canadian Infantry

Turkish Coast Guard

Syrian Arab Infantry

Trucial Oman Scouts

Saudi Arabian National Guard

Royal Danish Infantry

Korean People's Infantry

Sudan People's Infantry

People's Libyan Infantry

People's National Infantry - Algeria

Ukraine National Infantry

Montengro National Infantry

JW GROM - Poland

The following countries have nuclear research enabled:

Argentina

Belarus

Brazil

Canada

India

Iran

Irsael

Italy

Japan

Kazakhstan

Libya

Lithuania

Netherlands

N. Korea

Pakistan

Poland

Romania

Russia

South Africa

S. Korea

Sweden

Taiwan

Ukraine

Serbia

Montenegro

North Korea has Taepodong-2 ballistic missiles available for production

Pakistan has Surya ballistic missiles available for production

All nations have a type 1 ballistic missile available for production (if nuclear weapons research is completed). I did this to encourage the AI to build nuclear weapons. So far, I have seen that they will research nuclear weapons but I have yet to see the AI build nuclear weapons on their own.